Monitoring Plan for Innovation Hub

Mandatory inputs for the month of: January 2023

- 1. Name of the Unit/Sc. Centre: Arunachal Pradesh Science Centre
- 2. Date of inauguration of innovation hub: 8December 2018
- 3. Area of the innovation hub: 2500 sq
- 4. List of activities undertaken:

a. Making of "wire loop game":

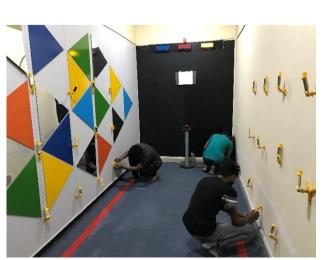
A wire loop game is a game which involves guiding a metal loop (a 'probe') along a serpentine length of wire without touching the loop to the wire. The loop and wire are connected to a power source in such a way that, if they touch, they form a closed electric circuit.





b. Lazer maze:

laser maze is a rectangular room filled with a web of laser beams which players attempt to negotiate without "tripping" one of the beams. with the help of innovation member exhibit was build.





- 5. No. of creative projects undertaken along with the list:
 - a) Making of "wire loop game."
 - b) Making of "Lazer maze."
- 6. No. of best nominated projects along with the list:
- 7. No. of students participated: 25
- 8. Name of the school groups participated:
 - a. Govt Higher Secondary School Arunodaya
- 9. Whether formation of a local advisory committee comprising of members from different segments of the society is completed?

(If yes, please enclose the list of members of the committee)

- 10. Whether network with communities has been set up? (If yes, please give the details)
- 11. Whether the information about your innovation hub has been included in the website of your Centre/institution?

http://ardst.arunachal.gov.in/innovation-hub/

- 12. List out the challenging ideas received from idea box:
- 13. No. of family innovation contests organized with dates:
- 14. No. of parent child joint innovation projects organized along with the list:
- 15. No. of community innovation fairs organized (dates, duration, and list of activities):
- 16. No. of innovative design contests organized:
- 17. No. of short orientation camps for Civil servants and public administrators organized (dates & duration and list of activities):
- 18. No. of educational and research institutions, Science Clubs, NGOs, Corporate Bodies associated with the innovation hub:
- 19. A brief description on action taken for publicity and sponsorships for innovation hubs:

- 20. No. of innovative products developed for copyright/patent along with the list:
- 21. No. of Individual Members in the Innovation Hub: 78
- 22. No. of Institutional Members in the Innovation Hub: 03
- 23. No. of students/teachers/parents/invited public who were exposed to the Innovation Hub during the month: 2647